

Updated and Changed Rules

YDSL

2.6 – Player books will not be required for YDSL league play. Books checks will not be required.

2.8 – No player/team official registration, or transfer of registration, will be accepted after July 31st each year. Only players who are not already playing in the league can be added to a roster after July 31st.

8.4 – Prior to the beginning of the season and no later than April 22nd, every team must register it's playing colors and home field with the League office via the TSA League Management system. Any team failing to do so will be fine \$5/day for every team that does not have registered colors. Any club who's team does not have their home fields accurately input in the league management software and the schedule will face a fine of \$50/team for every day that the information is missing after April 22nd.

9.18 The earliest that a game can be scheduled to start during May – Aug 15th is 6:30PM. Later on games may be scheduled to start earlier.

11.3 - In the event of a team defaulting (2) two games during a given season, the defaulting team will be subject to discipline, which may include expulsion from the League. The club may be required to have a meeting with the League to discuss the future involvement of the team. Teams with 2 or more defaults in their previous playing season will also require special dispensation from LMC in order to register for the league along with a requirement to submit a completed roster with minimum number of players before registration close date.

14.4 – It is the protesting club's responsibility to send a true copy of the protest and all related documents to the club who they are protesting against. Copy of the protest must be sent within 10 days of the date completion of the game being protested.

14.6 – In the event that a protest is not considered the full protest fee will be returned to protesting club. In the event that a protest is considered but not sustained, the whole of the protest fee will be retained and not returned. In the event that a protest is considered and sustained, the whole of the protest fee will be returned to protesting club.

TDYSL

2.2 – Each club must enter the player data of a minimum number equivalent to:

-for U13 and up, eleven (11) players registered

in the Ontario Soccer Registration system and the TSA League Management software not later than April 15th in any given season. A fine of \$5.00 will be levied for each player fewer than the minimum number required not entered in the system by April 15th. Ontario Soccer Team Roster and registration books must be handed into the district office for final verification of player eligibility prior to the start of the season.

The maximum number of players that can be rostered:

- for TDYSL U13 and up, the maximum number that can be registered is 20 players, however only 18 can play in any one game and be present on the game sheet.

8.18 – Teams will be able to choose a blackout of a maximum of 10 days, able to be split into no more than 3 parts. Teams must be prepared to play games on days immediately adjacent to their blackout dates. Blackout information is to be submitted on the registration form or by email to the league no later than March 13th. Requests for new blackouts, changes to blackouts, or additional blackouts will not be granted after March 13th. Additional Black Out periods are only permitted at the U14 and U18 age levels only (due to Graduation commitments). Teams at these age groups are permitted to request a reschedule of any games scheduled between June 15th and June 30th. No other blackout periods (other than the league wide blackout) will be provided.