# **Respect Codes of Conduct**

# **Match Officials**

We all have a responsibility to promote high standards of behaviour in the game.

The behaviour of the match officials has an impact, directly and indirectly, on the conduct of everyone involved in the game both on the pitch and on the sidelines.

As a Match Official, you have a big part to play. That's why the T.S.A. is asking every match official to follow a **Respect Code of Conduct**.

#### I will:

- Be honest and completely impartial at all times
- Apply the Laws of the Game and competition rules fairly and consistently
- Manage the game in a positive, calm and confident manner
- Deal with all instances of violence, aggression, unsporting behaviour, foul play and other misconduct
- Never tolerate offensive, insulting or abusive language or behaviour from players, officials or spectators
- Support my match official colleagues at all times
- Set a positive personal example promoting good behaviour and showing resepct to everyone involved in the game.
- Communicate with the players respectfully and encourage Fair Play.
- Respond in a clear, calm, and confident manner to any appropriate request for clarification by the team captains.
- · Prepare physically and mentally for every match
- · Complete and submit, accurate and concise reports within the time limit required for games in which I officiate.

www.torontosoccerassociation.ca/en-us/respect.aspx #TSArespect



Respect

I understand that if I do not follow the code,any/ all of the following actions may be taken by my club or the TSA

#### I may be:

- Required to meet with the District Referee Coordinator and/ or League official
- · Required to meet with the TSA Discipline Committee
- I can bring forward my concerns about others behaviour using the "Respect Report" Process (outlined below)

### Respect Report Process

- · Visit www.torontosoccerassociation.ca
- · Click on:



- Insert your personal details (confidential)
- · Click submit
- · You will receive a response within 48 hours

## Template provided by:

